



INSTRUCTIONS OF THE GAME "ROLL A MIRO' SHAPE"



1. ROLL THE DIE.

2. DRAW ON A PAPER THE SHAPE SHOWN IN THE FIRST COLUMN OF THE POSTER, FOLLOWING THE NUMBER ROLLED.

3. BE SURE TO DRAW IT LARGE BUT LEAVE SPACE FOR OTHER FIGURES.

4. ROLL AGAIN AND DRAW THE SHAPE SHOWN IN THE SECOND COLUMN.

5. ROLL AGAIN AND DRAW THE SHAPE SHOWN IN THE THIRD COLUMN FOLLOWING THE NUMBER ROLLED.

6. YOU CAN DO IT FOR FIVE TIMES.

7. COLOUR YOUR SHAPES WITH COLOURED PENCILS OR CRAYONS.

8. DECIDE A TITLE!